System requirements for Autodesk Fusion 360	
Operating System	Apple® macOS™ Big Sur 11.x*; Catalina 10.15; Mojave v10.14(learn more about Apple Security Updates) Microsoft® Windows® 8.1 (64 bit) (until January 2023)** Microsoft Windows Windows 10 (64-bit) Windows Release Information
CPU Type	x86-based 64-bit processor (e.g. Intel Core i, AMD Ryzen series), 4 cores, 1.7 GHz or greater; 32-bit not supported ARM-based processors partially supported via Rosetta 2 only - see this post for more information.
Memory	4 GB of RAM (integrated graphics recommend 6 GB or more)
Graphics Card	DirectX11 (Direct3D 10.1 or greater) Dedicated GPU with 1 GB or more of VRAM Integrated graphics with 6 GB or more of RAM
Disk Space	3 GB of storage
Display Resolution	1366 x 768 (1920 x 1080 or greater at 100% scale strongly recommended)
Pointing Device	HID-compliant mouse or trackpad, optional Wacom® tablet and 3Dconnexion SpaceMouse® support
Internet	2.5 Mbps or faster download; 500 Kbps or faster upload
Dependencies	SSL 3.0, TLS 1.2+

Recommended specs for complex modelling and processing	
CPU Type	3 GHz or greater, 6 or more cores
Memory	8 GB RAM or greater
Graphics	Dedicated GPU with 4 GB or more VRAM, DirectX 11 (Direct3D 11 or greater)